

REGULAR MEETING AGENDA
DOLGEVILLE VILLAGE BOARD OF TRUSTEES
JUNE 20, 2023
6:00 P.M.

1. Call to order – 6:00 p.m. Pledge of Allegiance

2. Public Hearing – Local Law # 1-2023 A Local Law authorizing the limited use of videoconferencing under extraordinary circumstances.
Adoption - Resolution #

Procedures for member videoconferencing pursuant to Public Officers Law Section 103-a. – Resolution #

3. Appointments –
Emergency Management Officer –Resolution #
Bus Driver – Resolution #
Asst. MEO – 6/6/23 – Resolution #

4. Approval Meeting minutes of May 15, 2023

5. Abstract of Audited Vouchers – May 30, 2023 – Resolution #
Abstract of Audited Vouchers – June 20, 2023 – Resolution #

6. Village Engineer
 1. Monthly Report
 2. GPU Unit – Quotes
 3. Water Spillway Quote

7. Public Comment

8. Department Heads
 1. WWTF – Monthly Report
 1. Sewer Rate Increase – Resolution #

 2. Code Enforcement - Monthly Report

 3. Police - Monthly Report
 1. Waiver of Seniority Clause

 4. Water - Monthly Report
 1. Annual Drinking Water Quality Report - 2022

 5. DPW - Monthly Report

6. Planning Board
7. Michele Weakley - Expenditures, Encumbrances, Appropriations and Balance Sheet
9. New Business
 1. Check Reconciliations – Resolution #
 2. Payroll Certification – Resolution #
 3. Payroll Certification – Resolution #
 4. Payroll Certification – Resolution #
 5. Village Credit Card Increase Limit (NBT) Approval – Resolution #
 6. Unit Reduction – 14 Slawson Street
 7. Workers’ Comp. Renewal – 7/1/23-6/30/25 – Resolution \$
 8. NYMIR Cybersecurity Assessment Results/Recommendations
 9. Tax Warrant – 2023-2024 – Resolution #
 10. DFAFA Donation – Basketball/Splash Pad - \$ 1,826.77
10. Attorney
 1. Village Engineer Contract – Resolution #
11. Future Meetings
12. Adjournment

ABSTRACT OF AUDITED VOUCHERS
MAY 30, 2023

GENERAL FUND	\$ 111,780.59
SEWER FUND	\$ 9,068.89
WATER FUND	\$ 2,904.56
TRUST & AGENCY FUND	\$.00

ABSTRACT OF AUDITED VOUCHERS
JUNE 20, 2023

GENERAL FUND	\$
SEWER FUND	\$
WATER FUND	\$
TRUST & AGENCY FUND	\$